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particle coverage layer color depth map radius

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[R Wagener](#)

[M Wernet](#)

[A Fuhrmann](#)

[H Pfister](#)

[P Colarco](#)

Integrating particle rendering and three-dimensional geometry rendering - all 2 versions »

F Xie, D Wexler - 2005 - freepatentsonline.com

... which are necessarily farther from the camera than the current **particle**. Accordingly, a new **coverage layer** is added 450, the **layer's color** and occlusion ...

[Cached](#) - [Web Search](#)

Occlusion Robust Tracking of Multiple Objects - all 2 versions »

O Lanz - ICCVG (International Conference on Computer Vision and ... - Springer

... reviewed using heuristics based on blob **coverage** and compactness ... the pro- posed method within a **Particle Filter** is ... The support **layer** of an object with belief p ...

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10 Tracking Visitors in a Museum

R Brunelli, O Lanz, A Santuari, F Tobia - Springer

... **Colour** quantization, compression, change detection, edge detection, and ... object renderings according to their **depth** order. ... conclude that the support **layer** of an ...

[Web Search](#)

Evaluating Use of Ground-Penetrating Radar for Identifying Subsurface Flow Pathways - all 3 versions »

TJ Gish, WP Dulaney, KJS Kung, CST Daughtry, JA ... - Soil Science Society of America Journal, 2002 - Soil Sci Soc America

... through pores among primary soil **particles** and is ... than required for continuous **coverage**, making it ... determine how subsurface restricting **layers** detected by GPR ...

[Cited by 7](#) - [Related Articles](#) - [Web Search](#) - [BL Direct](#)

Aerosol Optical Depth over Oceans: High Space-and Time-Resolution Retrieval and Error Budget from ... - all 6 versions »

R Wagener, S Nemesure, SE Schwartz - Journal of Atmospheric and Oceanic Technology - ams.allenpress.com

... E, than in the October data, which have global **coverage**. ... 1991: Global analysis of aerosol **particle** characteristics. ... found in the marine boundary **layer** over the ...

[Cited by 18](#) - [Related Articles](#) - [Web Search](#) - [BL Direct](#)

Development of digital particle imaging velocimetry for use in turbomachinery - all 3 versions »

MP Wernet - Experiments in Fluids, 2000 - Springer

... Measurements using this two **color** technique in an ... mm) which is molded to the complex contour of the ... no restriction on the minimum **particle** displacement between ...

[Cited by 42](#) - [Related Articles](#) - [Web Search](#) - [BL Direct](#)

Real-time techniques for 3D flow visualization - all 7 versions »

A Fuhrmann, E Gröller - IEEE Visualization, 1998 - doi.ieeecomputersociety.org

... task to achieve an approximately uniform **coverage** of phase ... as a line of moving **particles** would suffer ... the OpenGL stencil buffer, an additional **layer** for masking ...

[Cited by 41](#) - [Related Articles](#) - [Web Search](#)

Methods for two dimensional stroke based painterly rendering. Effects and applications

L Kovács - 2006 - twilight.vein.hu



Inventor Name Search Result

Your Search was:

Last Name = XIE

First Name = FENG

Application#	Patent#	Status	Date Filed	Title	Inventor Name
09426378	6439236	150	10/25/1999	METHODS FOR INDUCING ATRIAL AND VENTRICULAR RHYTHMS USING ULTRASOUND AND MICROBUBBLES	XIE, FENG
09432134	6525726	150	11/02/1999	METHOD AND APPARATUS FOR ADAPTIVE HIERARCHICAL VISIBILITY IN A TILED THREE-DIMENSIONAL GRAPHICS ARCHITECTURE	XIE, FENG
09810833	6645308	150	03/16/2001	POLISH CLEANING APPARATUS AND METHOD IN MANUFACTURE OF HGA	XIE, FENG
10669621	7059005	150	09/24/2003	POLISH CLEANING APPARATUS AND METHOD IN MANUFACTURE OF HGA	XIE, FENG
10751328	Not Issued	71	12/31/2003	Integrating particle rendering and three-dimensional geometry rendering	XIE, FENG
10764294	7025726	150	01/22/2004	DETECTION OF ENDOTHELIAL DYSFUNCTION BY ULTRASONIC IMAGING	XIE, FENG
11262472	Not Issued	30	10/28/2005	Artist directed volume preserving deformation and collision resolution for animation	XIE, FENG
11286485	Not Issued	30	11/23/2005	Method and system for communication using a partial designated transit list	XIE, FENG
11707346	Not Issued	19	02/16/2007	Soft shadows for cinematic lighting for computer graphics	XIE, FENG
60897227	Not Issued	20	01/23/2007	Soft shadows for cinematic lighting	XIE, FENG
10999406	Not Issued	71	11/30/2004	Modified gel particles and rubber composition	XIE, FENG ANNE
11170912	Not Issued	61	06/30/2005	Tire tread containing core-shell particles	XIE, FENG ANNE
11364162	Not Issued	30	02/28/2006	Rubber composition containing resinous nanoparticle	XIE, FENG ANNE
11391596	Not	30	03/28/2006	Modified gel particles and rubber	XIE, FENG ANNE

Day : Thursday
Date: 6/21/2007
Time: 17:28:05


PALM INTRANET
Inventor Name Search Result

Your Search was:

Last Name = WEXLER

First Name = DANIEL

Application#	Patent#	Status	Date Filed	Title	Inventor Name
10751328	Not Issued	71	12/31/2003	Integrating particle rendering and three-dimensional geometry rendering	WEXLER, DANIEL
08729188	5960409	150	10/11/1996	THIRD-PARTY ON-LINE ACCOUNTING SYSTEM AND METHOD THEREFOR	WEXLER, DANIEL D.
60445902	Not Issued	159	02/06/2003	Digital image compositing using a programmable graphics processor	WEXLER, DANIEL E.
06867795	4772584	150	05/23/1986	INHIBITOR OF C5A-MEDIATED CHEMOTAXIS	WEXLER, DANIEL E.
11229458	Not Issued	71	09/16/2005	Load balancing	WEXLER, DANIEL ELLIOT
11493058	Not Issued	30	07/25/2006	Re-render acceleration of frame with lighting change	WEXLER, DANIEL ELLIOT
11493166	Not Issued	30	07/25/2006	Re-render acceleration with object-indexed cache	WEXLER, DANIEL ELLIOT
11493168	Not Issued	30	07/25/2006	Re-render acceleration with change to camera position	WEXLER, DANIEL ELLIOT
11493440	Not Issued	25	07/25/2006	Re-render acceleration with progressive refinement	WEXLER, DANIEL ELLIOT
11493463	Not Issued	30	07/25/2006	Re-render acceleration with interruptability	WEXLER, DANIEL ELLIOT
11493497	Not Issued	25	07/25/2006	Re-render acceleration with change to camera parameter	WEXLER, DANIEL ELLIOT
11493505	Not Issued	25	07/25/2006	Re-render acceleration with lighting dependencies between objects	WEXLER, DANIEL ELLIOT
10442331	Not Issued	71	05/21/2003	Digital image compositing using a programmable graphics processor	WEXLER, DANIEL ELLIOTT
10792497	Not Issued	71	03/02/2004	Modifying a rasterized surface, such as by trimming	WEXLER, DANIEL ELLIOTT
10817692	Not Issued	41	04/02/2004	Video processing, such as for hidden surface reduction or removal	WEXLER, DANIEL ELLIOTT
10949923	Not Issued	61	09/24/2004	Digital image compositing using a programmable graphics processor	WEXLER, DANIEL ELLIOTT
11148584	Not Issued	71	06/09/2005	Digital image compositing using a programmable graphics processor	WEXLER, DANIEL ELLIOTT

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S244	0	(particle same (position or pixel or coordinat\$4 or vertice or vertex or point) same ("3D" or ((three or "3") near dimension\$4) or "3-D")) and (particle same (coverage with layer) same (color or "RGB" or "RGBA")) and ((composit\$4 or combin\$4 or merg\$4) same image) and (depth with (image or map)) and ((position or pixel or coordinat\$4 or vertice or vertex or point) same (radius) same ("3D" or ((three or "3") near dimension\$4) or "3-D")))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 16:54
S245	6	(particle same (position or pixel or coordinat\$4 or vertice or vertex or point) same ("3D" or ((three or "3") near dimension\$4) or "3-D")) and (depth with (image or map)) and ((radius) same ("3D" or ((three or "3") near dimension\$4) or "3-D"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:18
S246	1	((particle and (position or pixel or coordinat\$4 or vertice or vertex or point) same ("3D" or ((three or "3") near dimension\$4) or "3-D")) and (depth and (image or map)) and ((radius) and ("3D" or ((three or "3") near dimension\$4) or "3-D"))).clm.	US-PGPUB	OR	ON	2007/06/21 16:54
S247	1	(particle same (position or pixel or coordinat\$4 or vertice or vertex or point) same ("3D" or ((three or "3") near dimension\$4) or "3-D")) and (particle same (coverage with layer) same (color or "RGB" or "RGBA")) and (depth with (image or map))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:03
S248	2889	(345/419).CCLS.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT ; IBM_TDB	OR	OFF	2007/06/21 17:02
S249	1067	(345/420).CCLS.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT ; IBM_TDB	OR	OFF	2007/06/21 17:02
S250	1415	(345/473).CCLS.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT ; IBM_TDB	OR	OFF	2007/06/21 17:03
S251	26	(particle same (position or pixel or coordinat\$4 or vertice or vertex or point)) and ("3D" or ((three or "3") near dimension\$4) or "3-D") and (depth with (image or map)) and ((radius) same ("3D" or ((three or "3") near dimension\$4) or "3-D"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:04
S252	2	S248 and S251	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:04
S253	0	S249 and S251	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:04

EAST Search History

S254	0	S250 and S251	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:04
S255	613	(particle same (position or pixel or coordinate\$4 or vertice or vertex or point)) and ((radius) same ("3D" or ((three or "3") near dimension\$4) or "3-D"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:21
S256	6	S248 and S255	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:20
S257	3	S249 and S255	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:20
S258	2	S250 and S255	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:20
S259	1	(particle same (position or pixel or coordinate\$4 or vertice or vertex or point) same (radius) same (depth with (image or map))) and ("3D" or ((three or "3") near dimension\$4) or "3-D")	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2007/06/21 17:23
S261	22	((FENG) near2 (XIE)).INV.	US-PGPUB; USPAT; USOCR	OR	ON	2007/06/21 17:27
S262	7	((DANIEL) near2 (WEXLER)).INV.	US-PGPUB; USPAT; USOCR	OR	ON	2007/06/21 17:27